

Finding a Hamiltonian Cycle in a Hierarchical Dual-Net with Base Network of p -Ary q -Cube

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Interconnection Networks

- The modern high-performance supercomputers consist of **hundreds of thousands of CPUs**
- In the near future, the number of CPUs in supercomputers will reach **several millions**
- How to **connect** these extremely large number of CPUs is an important issue for achieving high performance of the supercomputers
- A “good” interconnection network should use a small number of links and meanwhile keep the diameter as shorter as possible
- The **symmetric** structure and efficient routing should also be considered

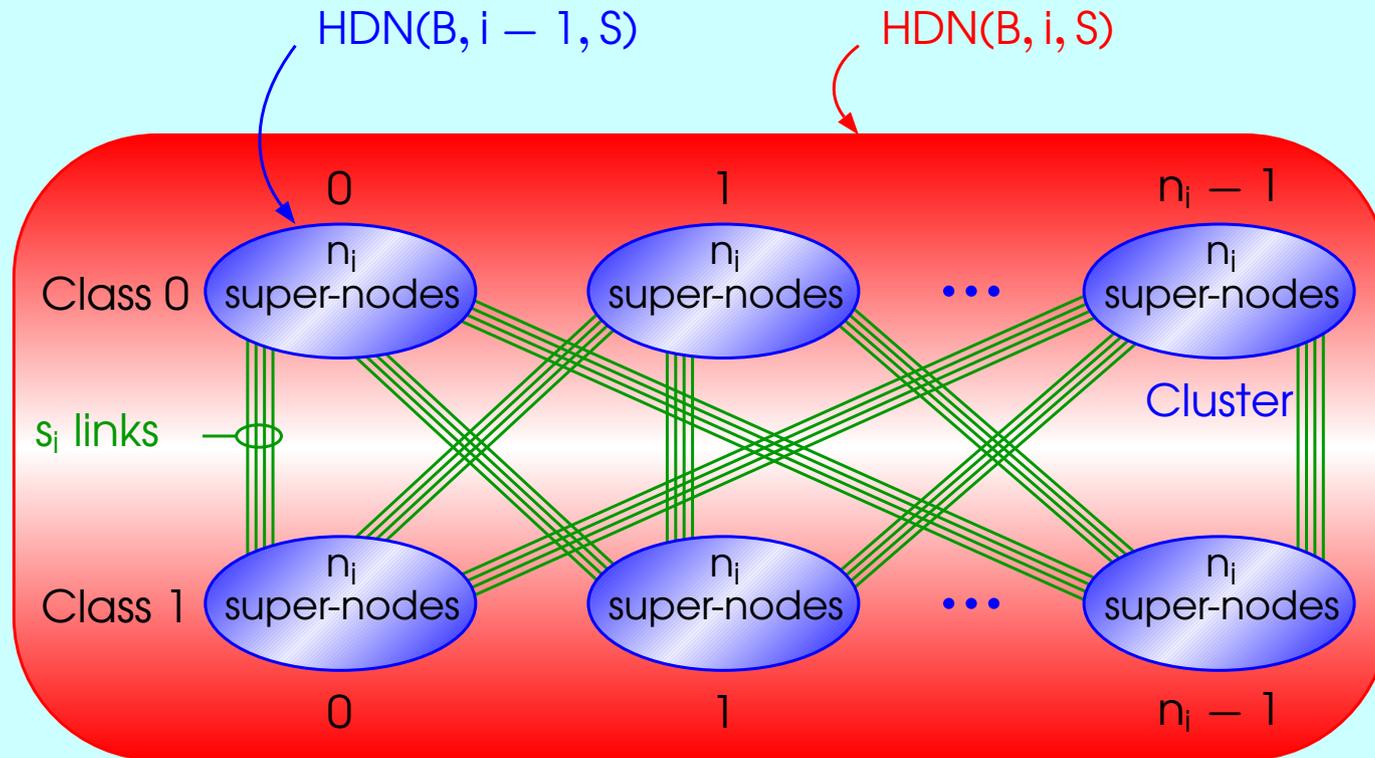
Interconnection Networks

- Ring
 - Too simple, long diameter
- Complete graph
 - Too complex, expensive
- 3D Torus
 - Long diameter in a large-scale system
- Hypercubes
 - The number of links increases logarithmically
- Tree / Fat Tree
 - Not symmetric

The Hierarchical Dual-Net (HDN)

- Use a small popular IN as *base network*
- Hierarchical structure
- Small and flexible node-degree
- Short diameter
- Efficient routing and broadcasting
- Flexible scale (small – very large systems)

Building an HDN(B,i,S) from HDN(B,i-1,S)

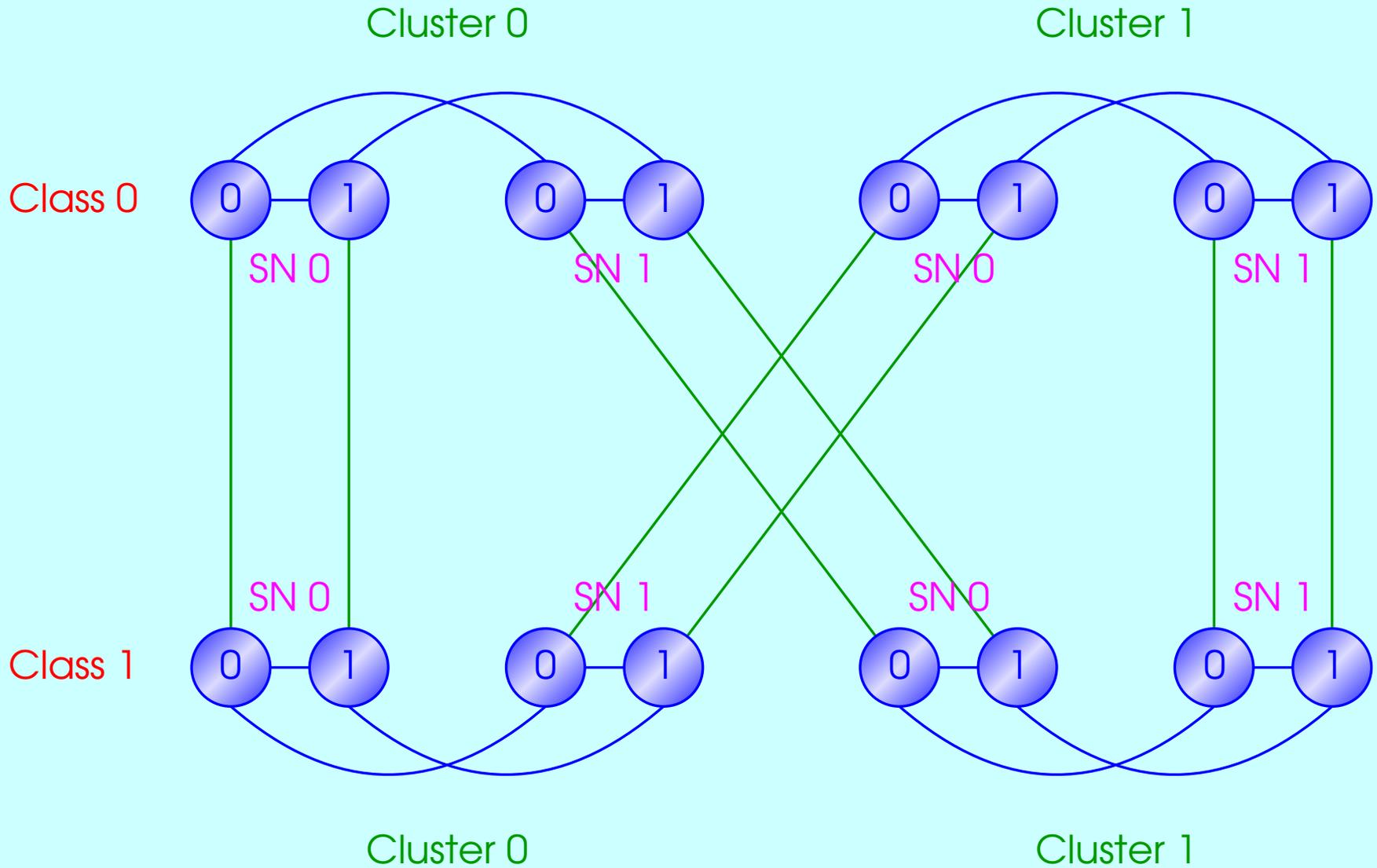


HDN(B, k, S):

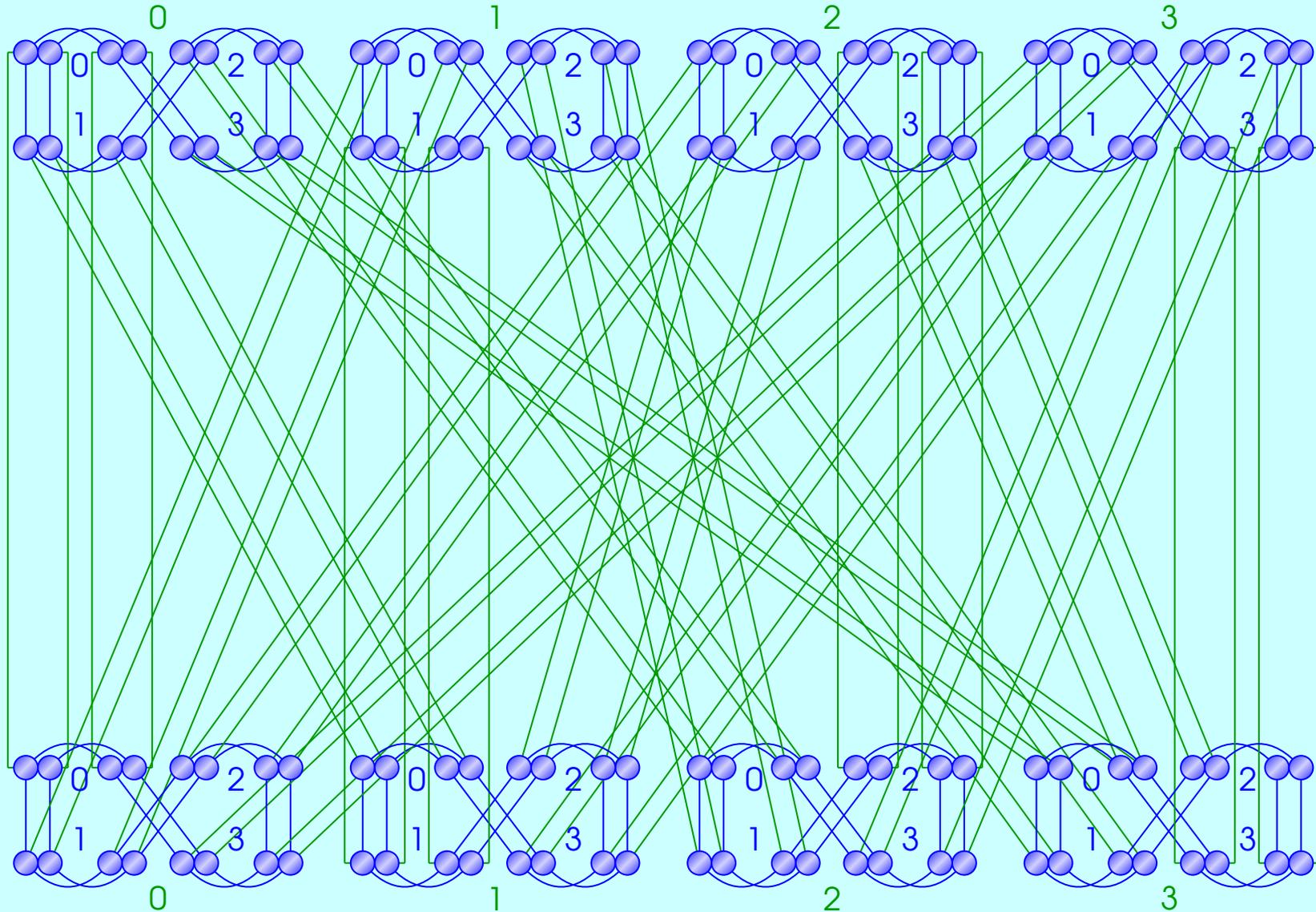
B is a base network; k is the *level* of the HDN;

$S = \{s_1, s_2, \dots, s_k\}$ where s_i is the number of nodes in a *super-node* at the level i .

An HDN(B, 1, S) with $s_1 = 2$ (Base = 2-Cube)

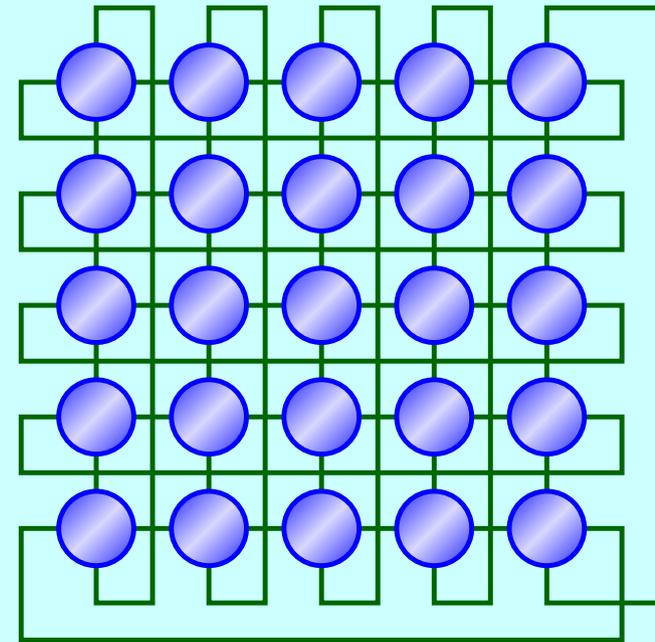


An HDN(B,2,S) with $s_1 = 2$ and $s_2 = 4$



Base Network

- Select a **symmetric product graph** as a base network
- For example,
 - hypercube,
 - torus, or
 - p-ary q-cube



a 5-ary 2-cube

The Number of Nodes in HDN(B,k,S)

Suppose that the base network is a $2 * 3 * 5$ torus

Degree = 7

k = 1	$s_1 = 1$	$s_1 = 2$	$s_1 = 3$	$s_1 = 5$	$s_1 = 6$	$s_1 = 10$	$s_1 = 15$	$s_1 = 30$
	1,800	900	600	360	300	180	120	60

Degree = 8

k = 2	$s_2 = 1$	$s_2 = 2$	$s_2 = 3$	$s_2 = 5$	$s_2 = 6$	$s_2 = 10$	$s_2 = 15$	$s_2 = 30$
$s_1 = 1$	6,480,000	3,240,000	2,160,000	1,296,000	1,080,000	648,000	432,000	216,000
$s_1 = 2$	1,620,000	810,000	540,000	324,000	270,000	162,000	108,000	54,000
$s_1 = 3$	720,000	360,000	240,000	144,000	120,000	72,000	48,000	24,000
$s_1 = 5$	259,200	129,600	86,400	51,840	43,200	25,920	17,280	8,640
$s_1 = 6$	180,000	90,000	60,000	36,000	30,000	18,000	12,000	6,000
$s_1 = 10$	64,800	32,400	21,600	12,960	10,800	6,480	4,320	2,160
$s_1 = 15$	28,800	14,400	9,600	5,760	4,800	2,880	1,920	960
$s_1 = 30$	7,200	3,600	2,400	1,440	1,200	720	480	240

Topological Properties

Network	The number of nodes (N)	Degree (d)
3D Torus	$x * y * z$	6
n-cube	2^n	n
CCC(n)	$n * 2^n$	3
Dual-Cube(n)	2^{2n-1}	n
RDN(m, k)	$(2m)^{2^k} / 2$	$d_0 + k$
HDN(B, k, S)	$(2 B)^{2^k} / (2 \prod_{i=1}^k s_i)$	$d_0 + k$

Topological Properties

Network	Diameter (D)
3D Torus	$(x + y + z) / 2$
n-cube	n
CCC(n)	$2n + \lfloor n/2 \rfloor - 2$
Dual-Cube(n)	$2n$
RDN(m, k)	$2^k * D_0 + 2^{k+1} - 2$
HDN(B, k, S)	$2^k (D(B) - \sum_{j=0}^{k-1} 2^j (D(SN^{k-j}))) + 2^{k+1} - 2$

Weighted Cost Ratio

Define Weighted Cost Ratio :

$$CR_w(G) = \frac{w_1 \times d(G) + w_2 \times D(G)}{\log_2 |(G)|}$$

B: 2 * 3 * 5 torus; $w_1 = w_2 = 50\%$

Network	N	d	D	CR_w
10-cube	1,024	10	10	1.00
3D-Tori(10)	1,000	6	15	1.05
HDN(B, 1, (1))	1,800	7	10	0.79
HDN(B, 1, (2))	900	7	9	0.82
HDN(B, 1, (3))	600	7	9	0.87

Weighted Cost Ratio

Define Weighted Cost Ratio :

$$CR_w(G) = \frac{w_1 \times d(G) + w_2 \times D(G)}{\log_2 |(G)|}$$

B: 2 * 3 * 5 torus; $w_1 = w_2 = 50\%$

Network	N	d	D	CR_w
19-cube	524,288	19	19	1.00
3D-Tori(80)	512,000	6	120	3.32
HDN(B, 2, (2, 2))	810,000	8	19	0.69
HDN(B, 2, (2, 5))	324,000	8	18	0.71
HDN(B, 2, (5, 2))	129,600	8	17	0.74

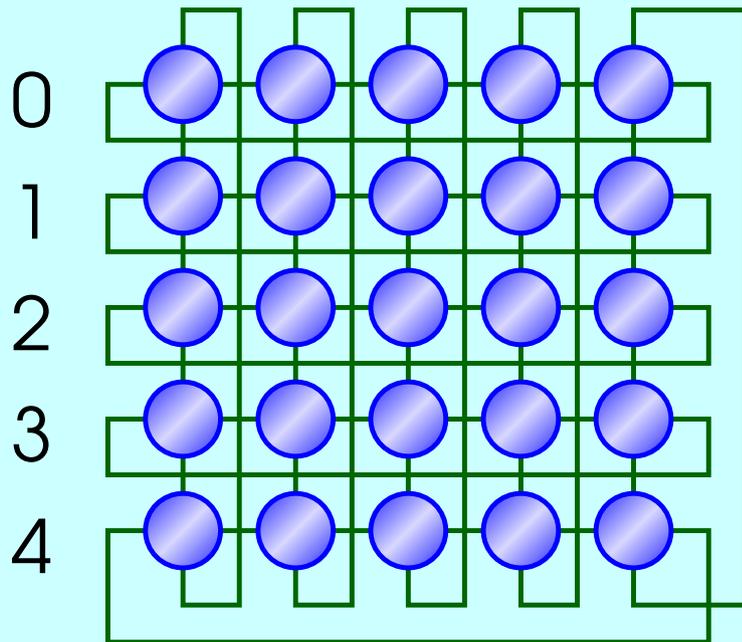
Hamiltonian Cycle Embedding

- Linear array and ring are two fundamental networks and many algorithms were designed based on linear array and ring
- Thus embedding linear array or ring in networks is important for emulating those algorithms
- A **Hamiltonian cycle** of an undirected graph G is a simple cycle that contains every node in G exactly once
- A **Hamiltonian path** in a graph is a simple path that visits every node exactly once
- A graph that contains a Hamiltonian cycle is said to be **Hamiltonian**

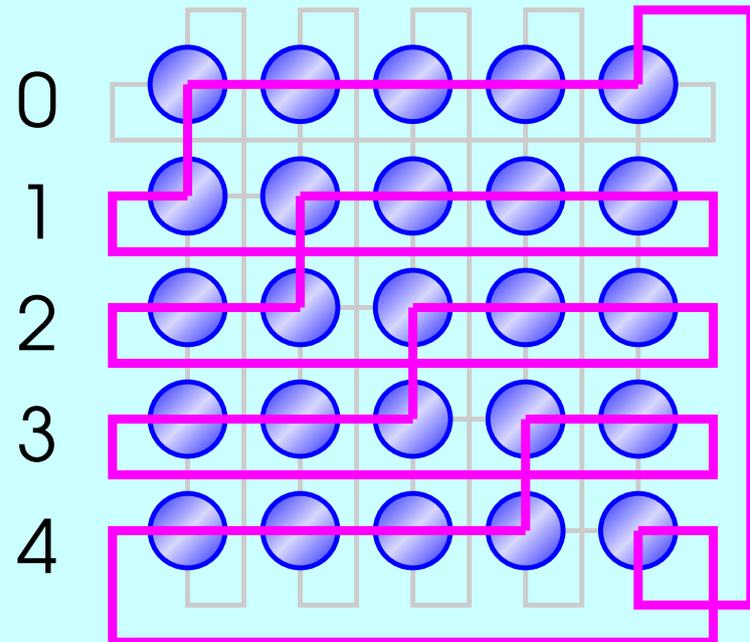
The P-Ary Q-Cube

- A p-ary q-cube connects p^q nodes
 - p: the number of nodes per dimension
 - q: the network dimension
- Each node can be identified by a q-digit radix-p address $(a_0, a_1, \dots, a_i, \dots, a_{q-1})$
- There is a link connecting node A with address $(a_0, a_1, \dots, a_{q-1})$ and node B with address $(b_0, b_1, \dots, b_{q-1})$ if and only if there exists i ($0 \leq i \leq q - 1$) such that $a_i = (b_i + 1) \% p$ and $a_j = b_j$ for $0 \leq j \leq q - 1$ and $i \neq j$
- For examples, a 4-ary 2-cube is a 4×4 torus and a 2-ary 4-cube is a 4-cube

A Hamiltonian cycle in a 5-ary 2-cube



(a) 5-ary 2-cube

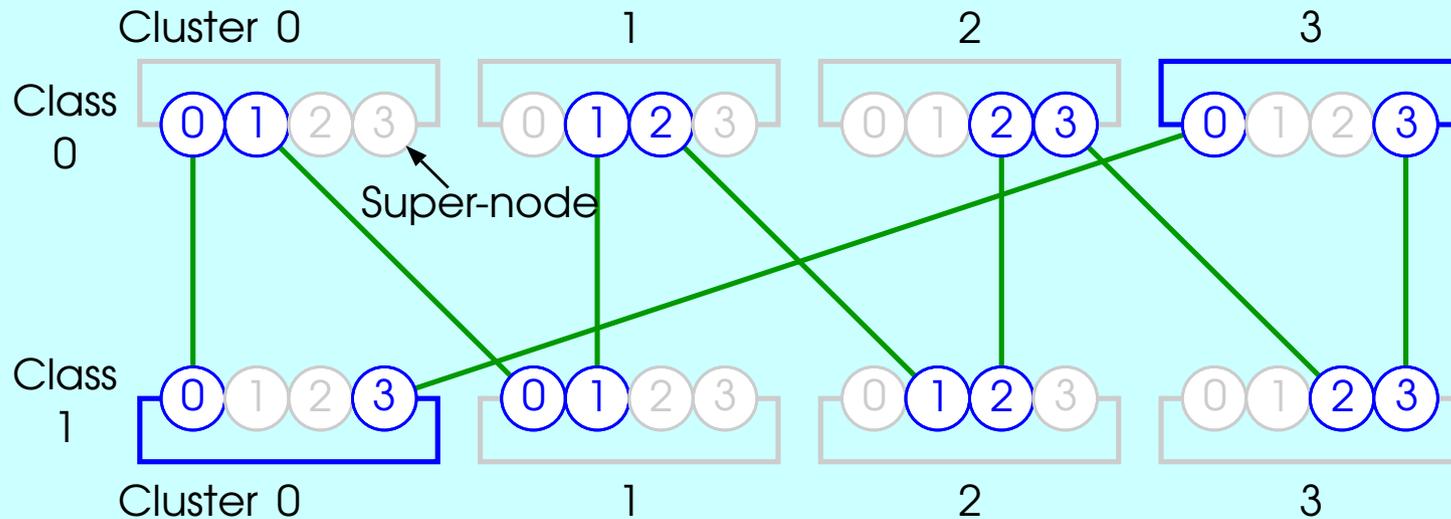


(b) A cycle

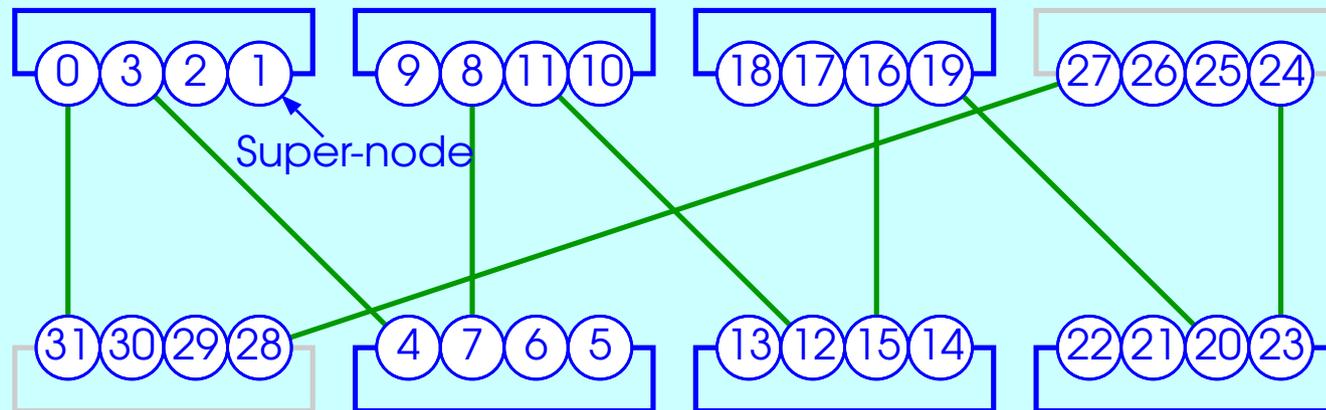
Building A Hamiltonian Cycle in Level 1

- There are $2n_1$ clusters and each cluster contains n_1 super-nodes
- Building a **virtual Hamiltonian cycle** (VHC)
 - An HVC connects all $2n_1$ clusters
 - Two super-nodes in a cluster are in the VHC
- Including all super-nodes
 - Replacing the two super-nodes with the Hamiltonian path
- Renaming super-nodes
- Including all nodes
 - Expanding from super-node level to node level

A Hamiltonian Cycle for Super-Nodes

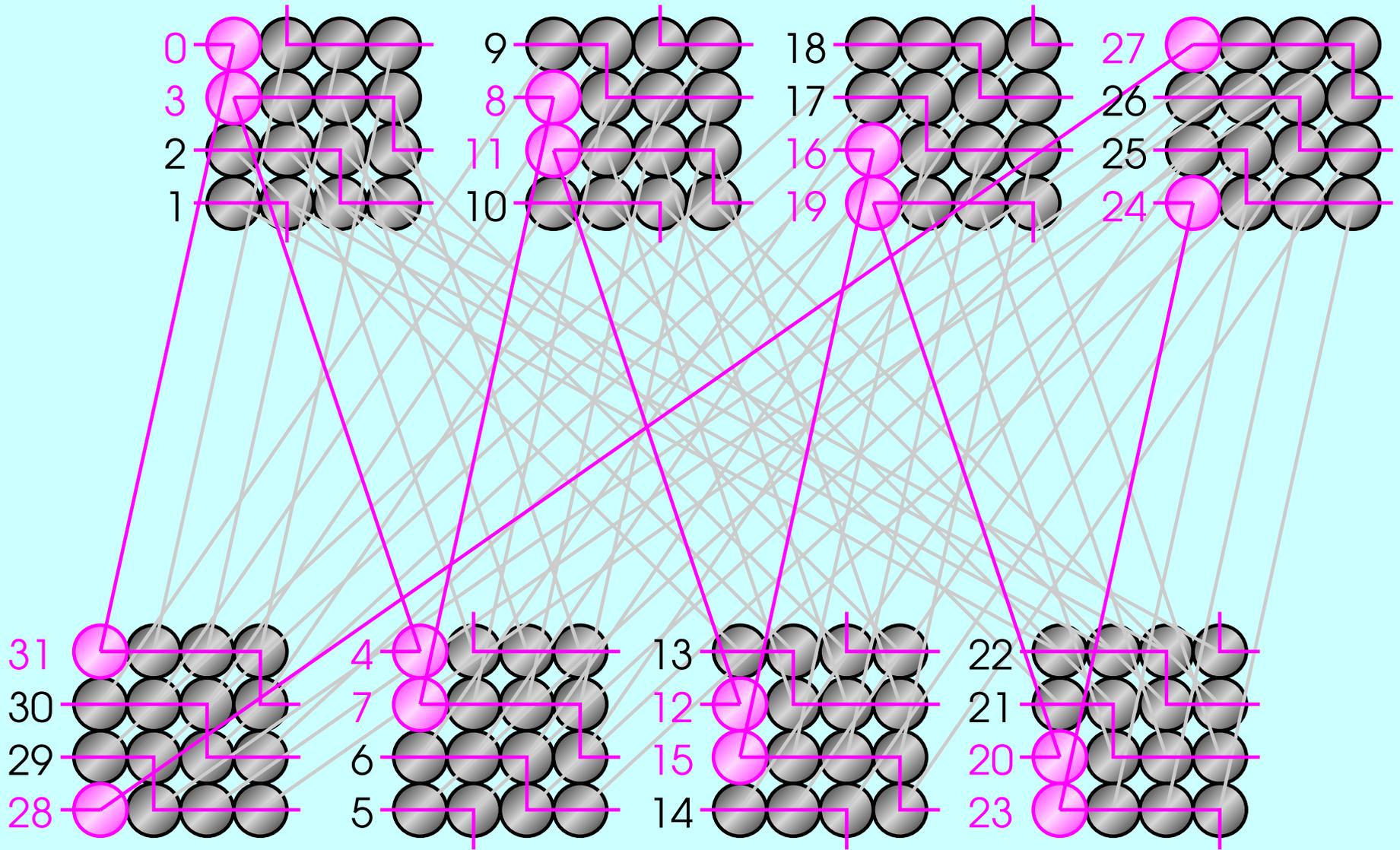


(a) A virtual Hamiltonian cycle connecting all clusters



(b) Including and renaming all super-nodes

A Hamiltonian Cycle for All Nodes in HDN(B, 1, (4))

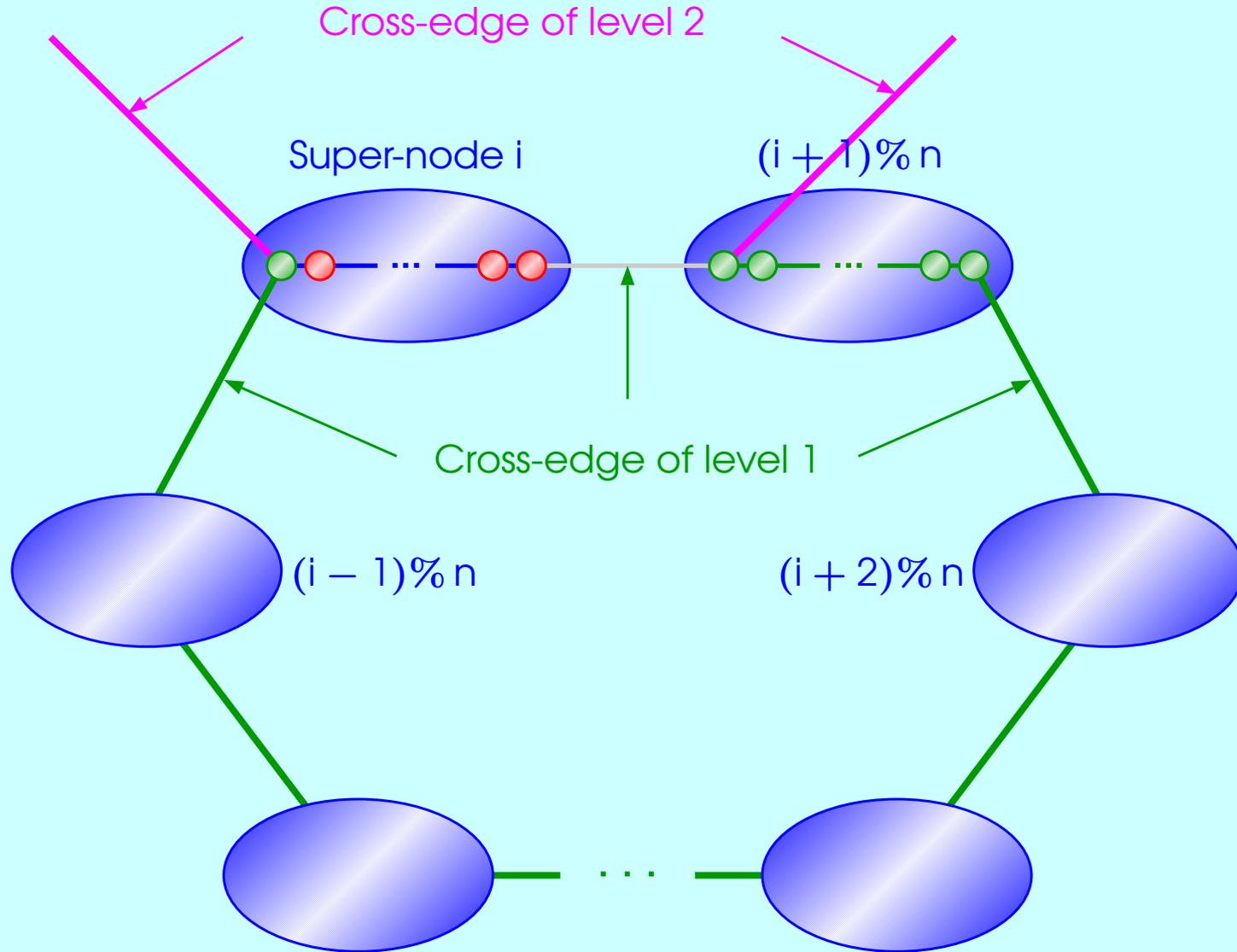


Building A Hamiltonian Cycle in Level 2

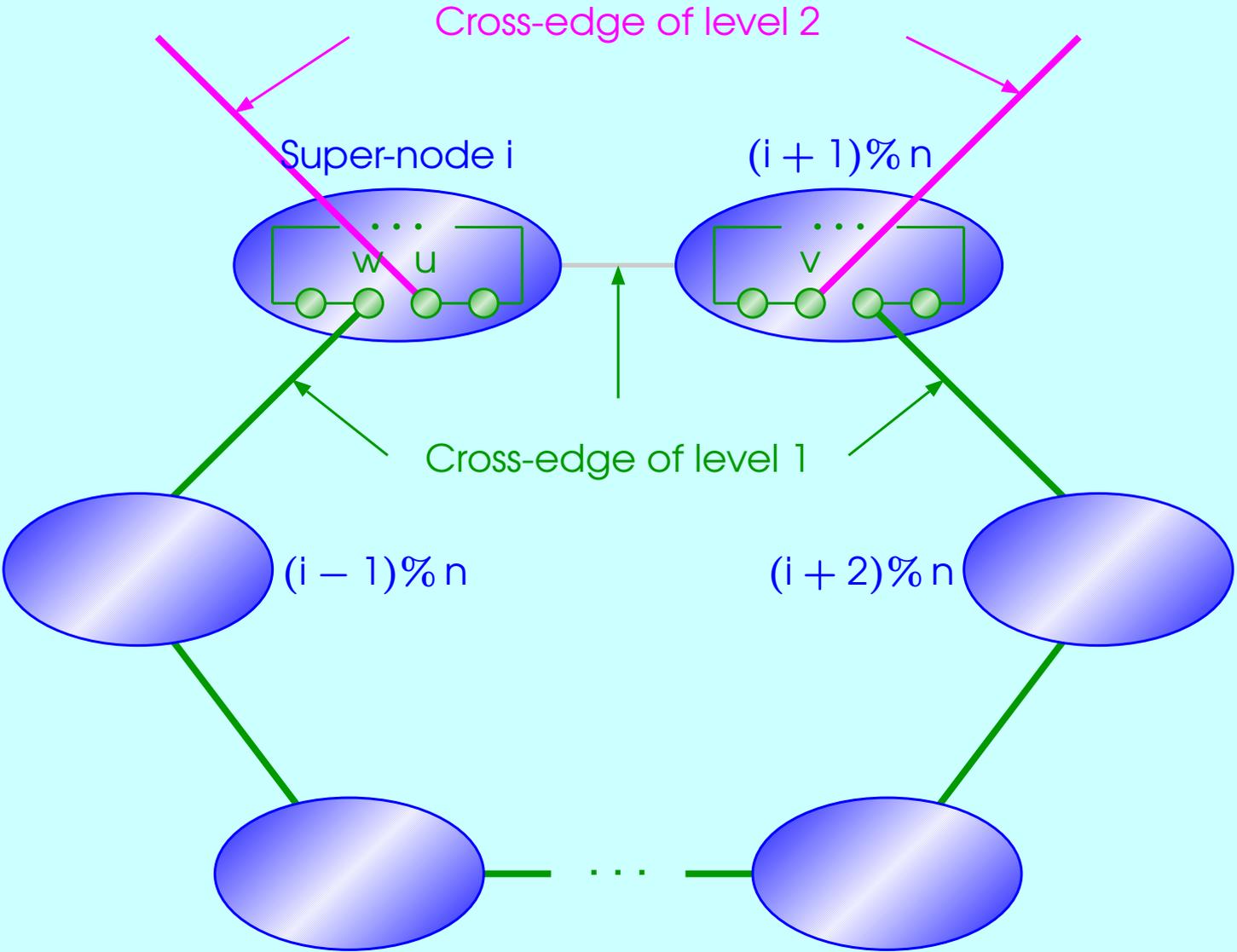
- Build an VHC connecting all clusters at level 2
- Insert all super-nodes to the cycle
- Expand super-nodes to nodes
 - There is a problem: some nodes cannot be included in super-node i
 - To solve this problem, we route in super-node i first

Lemma: For an HDN with the base network of p -ary q -cube, given any node $u \in$ renamed super-node i in a cluster, for $i = 0, 1, \dots, n - 1$, there is a path $u \rightarrow v$ containing all of the nodes in the cluster with $v \in$ renamed super-node $(i + 1) \% n$

Some Nodes in Super-Node i Can Not Be Included



Routing in Super-Node i First



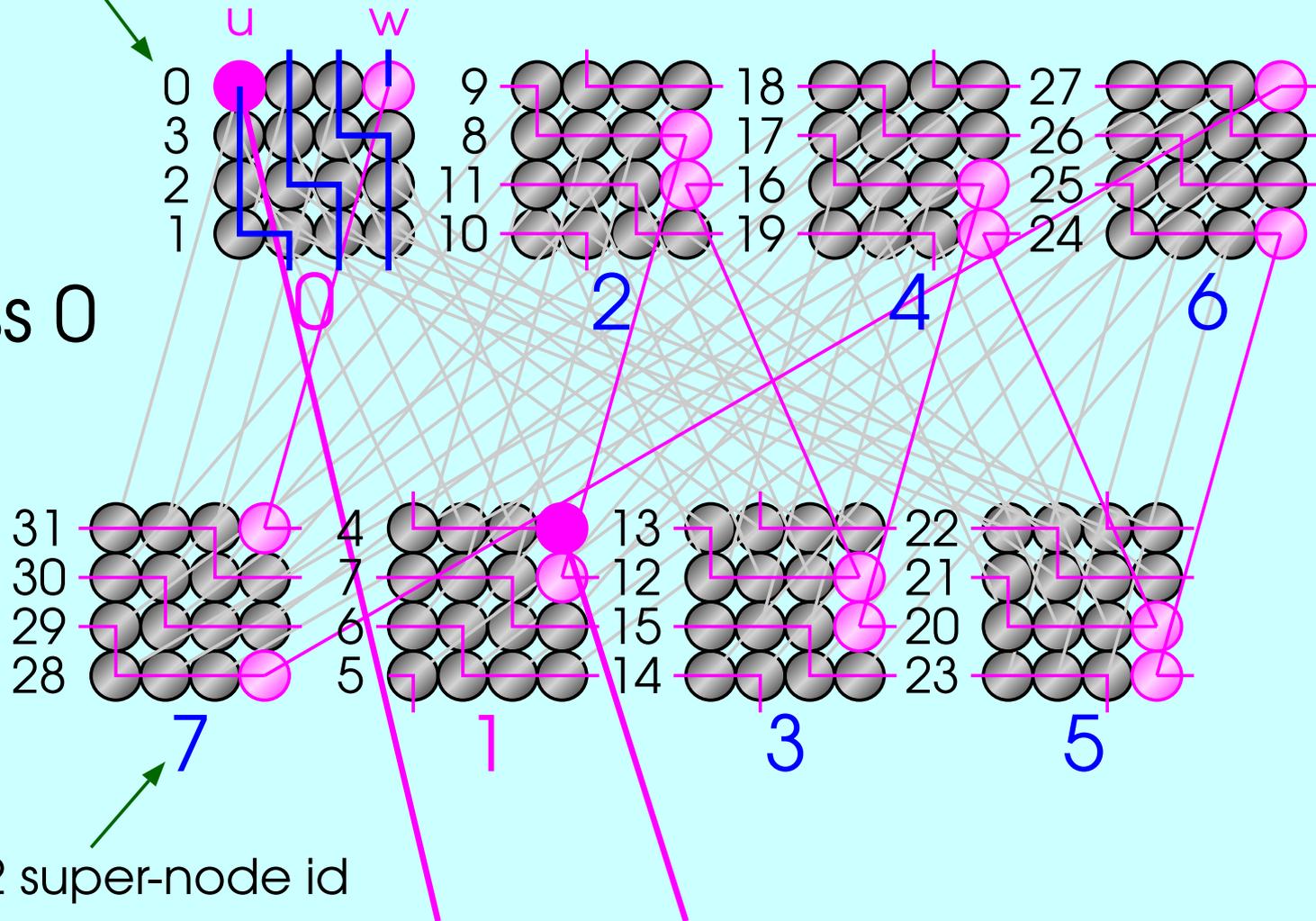
Part of Hamiltonian cycle at level 2

Level 1 super-node id

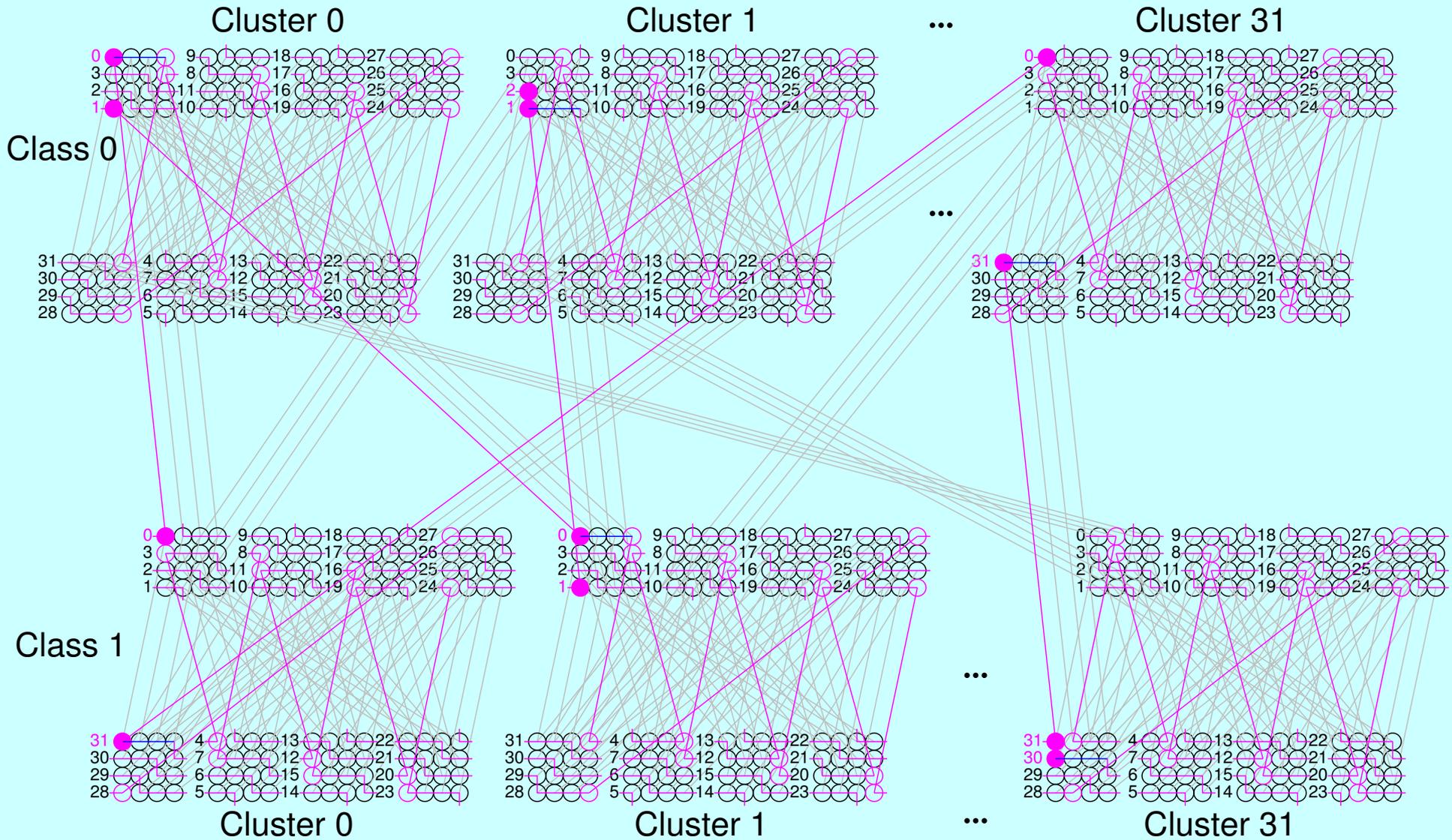
Cluster 0

Class 0

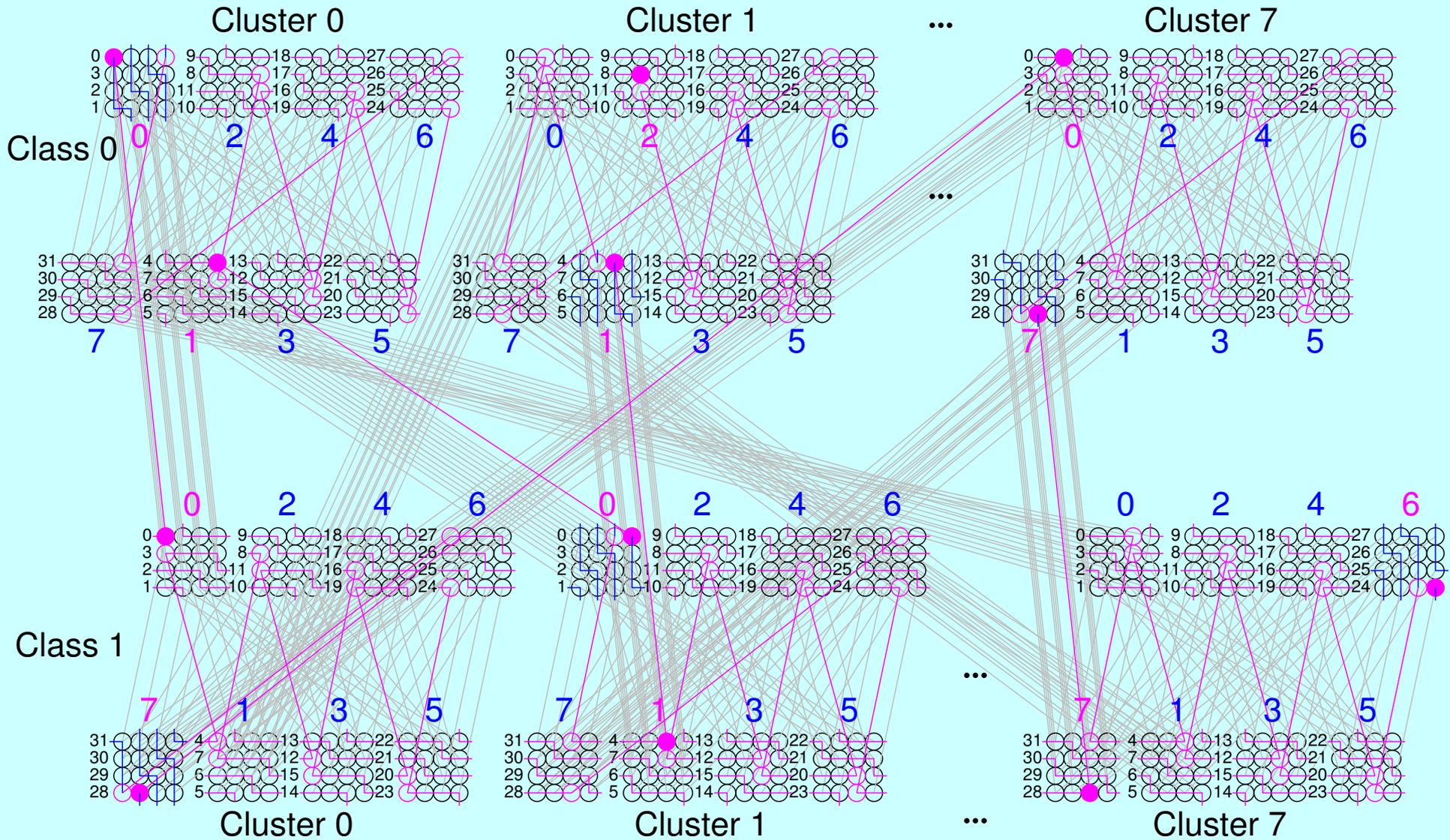
Level 2 super-node id



A Hamiltonian cycle in HDN(B,2,(4,4))



A Hamiltonian cycle in HDN(B,2,(4,16))



Algorithm for Finding a Hamiltonian Cycle in HDN

Algorithm 1: HDN_HC(HDN(B, k, S))

begin

pc_0 = Hamiltonian cycle of base network;

for $j \leftarrow 1$ **to** k **do**

/ k levels */*

group nodes to super-nodes based on s_j ;

n_j = the number of super-nodes in HDN(B, $k - 1$, S);

based on the cycle build at level $j - 1$,
rename the super-node_id in HDN(B, $j - 1$, S) such
that super-nodes i and $(i + 1) \% n_j$ are neighbors;

$u = 0$; */* starting node_id in a super-node */*

for $i \leftarrow 0$ **to** $n_j - 1$ **do**

/ n_j clusters of each class */*

/ build a Hamiltonian path in cluster i of class 0 */*

/ based on $j - 1$ level Hamiltonian cycle pc_{j-1} */*

$hp_i^0 = (0, i, i, u) \rightarrow (0, i, (i + 1) \% n_j, v)$;

/ build a Hamiltonian path in cluster $(i + 1) \% n_j$ of class 1 */*

/ based on $j - 1$ level Hamiltonian cycle pc_{j-1} */*

$hp_i^1 = (1, (i + 1) \% n_j, i, v) \rightarrow (0, i, (i + 1) \% n_j, w)$;

$u = w$;

/ end node_id \rightarrow starting node_id of next cluster */*

endfor

/ we get the j level Hamiltonian cycle pc_j */*

$pc_j = \emptyset$;

for $i \leftarrow 0$ **to** $n_j - 1$ **do**

/ n_j clusters of each class */*

$pc_j = pc_j \cup hp_i^0 \cup hp_i^1$;

endfor

endfor

end

Conclusions

- The Hierarchical dual-net, HDN, has many attractive properties including
 - Small and flexible node-degree
 - Short diameter
 - Efficient routing and broadcasting
- We presented an algorithm for finding a Hamiltonian cycle in HDN with the base network of p -ary q -cube
- The HDN can be used as an efficient interconnection network of a supercomputer of the future generation

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